**Effective date:** 2025-12-10 **Last updated:** 2025-12-10

Game/App: Twixy: Logic Puzzles Adventure Company: DawnForge Studios LTD, Bulgaria Support: support@dawnforgestudios.com

By downloading, installing, accessing, or using Twixy, you agree to these Terms & Conditions ("Terms"). If you do not agree, do not use the App.

# 1) Eligibility and Age

Twixy is intended for a general audience.

- If you are under the age of majority in your country, you must have permission from a
  parent or legal guardian to use the App.
- If you are a parent/guardian and you allow a child to use the App, you agree to these Terms on the child's behalf and are responsible for the child's activity in the App.

Additional details about how we process personal data (including for children) are in the **Privacy Policy**, which is incorporated into these Terms by reference.

## 2) License to Use the App

We grant you a limited, non-exclusive, non-transferable, revocable license to install and use the App for your personal, non-commercial entertainment, subject to these Terms and applicable laws.

You may not:

- reverse engineer, decompile, or attempt to extract source code;
- modify, cheat, exploit, bot, automate, or interfere with gameplay or the leaderboard;
- bypass security, access measures, or attempt unauthorized access to accounts, servers, or systems;
- use the App for unlawful purposes.

## 3) Accounts, Login Options, and Guest Access

Twixy may be used via:

- Apple Sign-In, Google Sign-In, or
- Guest access.

#### Guest access and device linking

Guest access creates an account that may be linked to an identifier associated with your device (for example, a device ID) so we can recognize your guest account if you reinstall the App. We use backend services (including PlayFab) to provide this functionality.

**Important:** Device-based guest access may fail or be lost due to OS changes, device replacement, factory reset, privacy settings, or platform limitations. We cannot guarantee full recovery of guest accounts in every case.

#### **Account security**

You are responsible for maintaining the confidentiality of any account credentials and for all activity under your account. You agree to provide accurate information where required and to comply with platform rules.

# 4) Username, Public Leaderboards, and Conduct

Twixy includes a public leaderboard. Your chosen username (or an auto-generated username) may be visible to other players.

#### Rules:

- Do not use usernames that are offensive, hateful, harassing, or infringe others' rights.
- We may apply profanity filters and automated checks. These systems are not perfect.
- We may reject, modify, reset, or require you to change a username at any time.

You agree not to harass other users, impersonate others, or submit false or misleading information.

# 5) Fair Play, Anti-Cheat, and Enforcement

We aim to keep Twixy fair. You agree not to:

- exploit bugs;
- manipulate timing, device settings, program memory, network traffic, or APIs;
- use modified clients, emulators (where disallowed), macros, bots, or third-party tools to gain advantage.

#### We may, at our discretion:

- remove or adjust scores;
- reset progress or leaderboard entries;
- suspend or permanently ban accounts;
- restrict access to certain features.

We may take these actions with or without notice when we believe it is necessary to protect the App, other users, or integrity of the leaderboard.

# 6) Virtual Currency, Virtual Items, and Rewards (Coins, Gems, Hints, Skins)

Twixy includes virtual items and currencies such as **coins**, **gems**, **hints**, and cosmetic items (e.g., **skins/themes/icons**) ("Virtual Items").

#### No real-world value

#### Virtual Items:

- are licensed, not sold;
- have **no cash value**:
- cannot be redeemed for real money or real-world goods;
- are non-transferable unless we explicitly enable a transfer feature (currently not).

#### **Earning and using Virtual Items**

- **Gems** may be earned via gameplay/missions and may also be purchased with real money via Apple App Store / Google Play.
- **Coins and hints** may be earned via gameplay, missions, and/or rewarded ads, and may be purchased using gems.

#### Changes and balancing

We may change:

- the price, availability, and earning rates of Virtual Items;
- reward amounts for missions, ads, and gameplay;
- the rules for progression.

Such changes may occur to maintain game balance, prevent abuse, or improve the experience.

#### **Loss of Virtual Items**

Virtual Items may be lost due to:

- account bans for violations;
- gameplay updates or bug fixes;
- platform or device issues;
- account deletion.

To the maximum extent permitted by law, we are not liable for loss of Virtual Items outside of cases required by applicable consumer law.

# 7) In-App Purchases (IAP) and Payments

Purchases are processed by **Apple** or **Google**, not by us. Your purchase is governed by the applicable platform's terms and billing policies.

 All sales are generally final except where refunds are required by law or granted by Apple/Google under their policies.

- For refund requests, you must use the platform's refund tools (App Store / Google Play).
- We do not control platform billing decisions.

# 8) Advertising and Rewarded Ads (Unity Ads)

Twixy may offer optional advertisements, including **rewarded ads** (e.g., watch an ad to earn coins/hints/gems or other in-game rewards). We use **Unity Ads** and may use other ad partners in the future.

- Ads are provided by third parties. We do not control all ad content shown.
- Ad availability can vary by region, device, and ad inventory.
- Sometimes a rewarded ad may fail to load or a reward may not be delivered due to network or provider issues. In such cases, we may (but are not obligated to) provide a replacement reward.

For details on data processing related to ads, see the Privacy Policy.

# 9) Updates, Changes, and Availability

We may update, modify, suspend, or discontinue the App (or any portion of it) at any time, including levels, features, leaderboards, and Virtual Items. We do not guarantee that any specific content will always be available.

# 10) Third-Party Services and Links

The App may rely on third-party services such as:

- Apple Sign-In / Google Sign-In,
- PlayFab (account and backend services),
- Unity Ads (advertising services).

Your use of these services may be subject to their terms and policies. We are not responsible for third-party services outside our control.

## 11) Intellectual Property

All rights, title, and interest in the App (including code, artwork, visuals, music, text, UI, branding, and "Twixy" and "DawnForge" marks) are owned by DawnForge or its licensors and are protected by intellectual property laws.

You may not copy, distribute, sell, lease, sublicense, or commercially exploit any part of the App or its content.

## 12) Feedback

If you submit feedback or suggestions, you grant us the right to use them without restriction and without compensation, unless prohibited by law.

# 13) Termination

We may terminate or suspend your access to the App at any time if:

- you violate these Terms,
- we believe your activity creates risk, legal exposure, or harms other users,
- required to do so by law or platform rules.

Upon termination, your license ends and you must stop using the App. Virtual Items and progress may be forfeited subject to applicable law.

# 14) Disclaimers

The App is provided "as is" and "as available". To the maximum extent permitted by law, we disclaim all warranties, express or implied, including fitness for a particular purpose, merchantability, and non-infringement.

We do not warrant that:

- the App will be uninterrupted, secure, or error-free;
- leaderboard results will be accurate or free from manipulation;
- any particular content will remain available.

## 15) Limitation of Liability

To the maximum extent permitted by law, DawnForge will not be liable for any indirect, incidental, special, consequential, or punitive damages, or for loss of data, profits, goodwill, or Virtual Items.

Where liability cannot be excluded, our liability will be limited to the minimum amount permitted by applicable law, and in any event will not exceed the amount you paid to us for the App in the twelve (12) months prior to the event giving rise to liability (if any).

## 16) Indemnification

To the maximum extent permitted by law, you agree to indemnify and hold harmless DawnForge from claims, damages, losses, and expenses arising out of your violation of these Terms, your misuse of the App, or your infringement of any rights of a third party.

# 17) Governing Law and Jurisdiction

These Terms are governed by the laws of **Bulgaria**, without regard to conflict of law principles. You agree that disputes will be subject to the competent courts in Bulgaria, unless applicable consumer protection laws in your country require otherwise.

## 18) Changes to These Terms

We may update these Terms from time to time. If we make material changes, we may provide notice in the App or by other reasonable means. Continued use of the App after the effective date of the updated Terms constitutes acceptance.

## 19) Apple-Specific Terms (iOS)

If you use Twixy on iOS:

- These Terms are between you and DawnForge, not Apple.
- Apple has no obligation to provide maintenance or support.
- In the event of any third-party claim that the App infringes IP rights, DawnForge (not Apple) will handle the claim.
- Apple and Apple's subsidiaries are third-party beneficiaries of these Terms and may enforce them against you.

## 20) No Gambling / No Real-World Value

Twixy does **not** offer real-money gambling or an opportunity to win real money or real-world prizes. **No actual money or anything of monetary value can be won** through gameplay. All virtual currencies and items (including coins, gems, hints, skins, and icons) are virtual, have **no real-world monetary value**, and cannot be redeemed for cash or real-world goods/services.

# 21) Multiple Accounts, Resale, and Exploit Reporting

To protect fair play and the integrity of rewards and leaderboards:

- You may not create or use **multiple accounts** to manipulate gameplay, missions, rewards, progression, or leaderboard rankings.
- You may not sell, resell, trade, gift, transfer, lease, or share accounts, virtual currencies, or virtual items outside of features we explicitly provide in the App (if any).
- You may not exploit bugs, glitches, or unintended mechanics to gain an advantage. If you discover a vulnerability or exploit, you agree to report it to us at support@dawnforgestudios.com and not share it publicly or use it to gain an unfair advantage.

We may take enforcement actions including resetting progress/scores, revoking rewards, suspending accounts, or permanently banning users who violate these rules.

# 22) EEA/UK Consumer Rights (Digital Content)

If you are located in the **United Kingdom or the European Economic Area (EEA)**, nothing in these Terms limits your **statutory consumer rights**.

When you purchase digital content (including virtual currency or virtual items), you acknowledge that **delivery may be immediate**. Where permitted by applicable law, you understand that once digital content has been supplied/performed immediately, you may **lose certain cancellation/withdrawal rights** for that purchase. Refunds for purchases made via Apple App Store or Google Play are handled under the applicable platform's policies, except where we are legally required to provide a refund directly.

## 23) Open Source Software

The App may include third-party and/or open-source software components. Where required by applicable licenses, applicable notices and license terms will be made available within the App

(for example, in Settings  $\rightarrow$  Legal) or upon request at **support@dawnforgestudios.com**. Your use of open-source components is governed by the applicable open-source license terms.

# 24) Contact

Questions about these Terms: support@dawnforgestudios.com